

Coefficient of Friction (COF) – Static/Dynamic – Tyvek® against 316 Stainless Steel – ASTM D1894



1073B		Transition Protocol Material	Current Tyvek®
Static Coefficient of Friction	Rough, MD	0.167	0.191
	Rough, CD	0.207	0.203
	Smooth, MD	0.197	0.187
	Smooth, CD	0.203	0.222
Dynamic Coefficient of Friction	Rough, MD	0.099	0.097
	Rough, CD	0.101	0.098
	Smooth, MD	0.106	0.108
	Smooth, CD	0.103	0.105
1059B		Transition Protocol Material	Current Tyvek®
Static Coefficient of Friction	Rough, MD	0.197	0.134
	Rough, CD	0.191	0.187
	Smooth, MD	0.212	0.180
	Smooth, CD	0.185	0.154
Dynamic Coefficient of Friction	Rough, MD	0.103	0.096
	Rough, CD	0.101	0.093
	Smooth, MD	0.103	0.100
	Smooth, CD	0.104	0.102

MD = Machine Direction
CD = Cross Direction

Coefficient of Friction (COF) – Static/Dynamic – Tyvek® against Tyvek® – ASTM D1894



1073B	Transition Protocol Material	Current Tyvek®	
Static Coefficient of Friction	Rough vs. Rough, MD	0.189	0.170
	Rough vs. Rough, CD	0.192	0.184
	Rough vs. Smooth, MD	0.204	0.206
	Rough vs. Smooth, CD	0.230	0.232
	Smooth vs. Smooth, MD	0.212	0.205
	Smooth vs. Smooth, CD	0.244	0.179
Dynamic Coefficient of Friction	Rough vs. Rough, MD	0.161	0.153
	Rough vs. Rough, CD	0.155	0.168
	Rough vs. Smooth, MD	0.171	0.175
	Rough vs. Smooth, CD	0.192	0.213
	Smooth vs. Smooth, MD	0.184	0.165
	Smooth vs. Smooth, CD	0.215	0.157

MD = Machine Direction
 CD = Cross Direction

Coefficient of Friction (COF) – Static/Dynamic – Tyvek® against PET side of a 48-gauge LDPE/PET Film – ASTM D1894



1073B		Transition Protocol Material	Current Tyvek®
Static Coefficient of Friction		Rough, MD	0.205
		Rough, CD	0.225
		Smooth, MD	0.264
		Smooth, CD	0.231
Dynamic Coefficient of Friction		Rough, MD	0.169
		Rough, CD	0.159
		Smooth, MD	0.147
		Smooth, CD	0.155
1059B		Transition Protocol Material	Current Tyvek®
Static Coefficient of Friction		Rough, MD	0.191
		Rough, CD	0.203
		Smooth, MD	0.202
		Smooth, CD	0.207
Dynamic Coefficient of Friction		Rough, MD	0.152
		Rough, CD	0.155
		Smooth, MD	0.155
		Smooth, CD	0.152

MD = Machine Direction
 CD = Cross Direction